



After Effects 101: Rookie

Level: Introduction / Intermediate
Duration: 3 Days
Time: 10 AM - 5 PM
Cost: £697 ex VAT

Overview

User interface & animation
Layer control
Transparency
Type & titles
Nesting
Render Order
Exporting Files

Description

Bring your vision to life with blockbuster visual effects and compelling motion graphics in Adobe After Effects Professional software. Work with sophisticated tools and enjoy tight integration with Adobe's leading design applications while you deliver stunning work to virtually any media type.

Who is this course for?

A person who wishes to work in the video field or who currently works in the field, or an Adobe application user looking to expand his or her skills, looking to add effects to video projects. Some students may be mainly interested in creating video primarily for the Web, and others for film, but the majority are preparing more for work in broadcast video. This course is for people new to After Effects.

Assumed Knowledge

Before taking this course, you should have a basic understanding of your computers operating system.

What you will learn

On this course you'll become familiar with the After Effects interface learning to create animations, work with layers, apply effects, work with masks & mattes, use color effectively and export files.

Outline

After Effects User Interface and Animation

- what is a project file and what is in it?

- tools and Panels

Basic Animation

- transform properties of layers
- keyframing

Intermediate Animation

- in depth keyframe manipulation & interpolation
- graph Editor
- motion Sketch/Smoother
- auto-Orient/Motion Blur
- roving Keyframes
- anchor Point/Pan Behind Tool

Layer Control

- trim-move-stack-split
- slip Tool
- sequence Layers
- solo Switches
- looping Footage
- image Sequences
- Frame Rate vs. Time Stretch
- Blending Modes
- effects & Solids with Blending Modes
- effects & Presets Panel

Transparency

- Masks
- Shape
- Feather
- Expansion
- Masking with the Pen Tool

Type and Titles

- simple Rules of Titling
- basic Text

Nesting

- precomps
- editing precomps

- locking panels

Render Order

- how After Effects put it all together
exporting files
- Render Queue
- Export As/Same Frame As/Pre-render